

Unity Configuration Report For  
**CMReports.com Demo**

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## Servers

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UNITY01

# Account Policy

## Phone Password Restrictions

Maximum Phone Password Age

Password Never Expires

Minimum Phone Password Length

3

Phone Password Uniqueness

Do not keep password history

(number of passwords to remember)

Check Against Trivial Passwords For Extra Security

## Unity Account Lockout

Enable Account Lockout

Lock account after  invalid attempts

Reset count after  minutes

Lockout Duration

# Class of Service

Class of Service: {Default Subscriber}

## Profile

Class of Service Name {Default Subscriber}

Users Can Record Name

Maximum Name Recording Length 30

List in Directory User must be in directory.

## System Access

Unity Administrator Access

### Class of Service Access

Read  Edit  Add  Delete

### Subscriber Access

Read  Edit  Add  Delete

### Public Distribution List Access

Read  Edit  Add  Delete

Schedule and Holiday Access

### Troubleshooting and Administration

Status Monitor

Reports

Diagnostics

Tech Functions

### Call Management Access

Restriction Tables

Routing Tables

Call Handlers

## Licensed Features

ViewMail for Outlook

Active Assistant

Text-To-Speech

FaxMail

Visual Messaging Interface

## Call Transfer Options

Call Screening

Call Holding

## Messages

Maximum Message Length 300

Can Send to Public Distribution Lists

Maximum Greeting Length 90

Move to Deleted Items Folder

## Restriction Tables

Outcalling {Default Outdial}

Transfer {Default Transfer}

Fax {Default Fax}

Profile	
Class of Service Name	{Default Administrator}
<input checked="" type="checkbox"/> Users Can Record Name	
Maximum Name Recording Length	30
List in Directory	User must be in directory.

System Access	Licensed Features
<input checked="" type="checkbox"/> Unity Administrator Access <div style="border: 1px solid black; padding: 2px;">           Class of Service Access  <input checked="" type="checkbox"/> Read   <input checked="" type="checkbox"/> Edit   <input checked="" type="checkbox"/> Add   <input checked="" type="checkbox"/> Delete         </div> <div style="border: 1px solid black; padding: 2px;">           Subscriber Access  <input checked="" type="checkbox"/> Read   <input checked="" type="checkbox"/> Edit   <input checked="" type="checkbox"/> Add   <input checked="" type="checkbox"/> Delete         </div> <div style="border: 1px solid black; padding: 2px;">           Public Distribution List Access  <input checked="" type="checkbox"/> Read   <input checked="" type="checkbox"/> Edit   <input checked="" type="checkbox"/> Add   <input checked="" type="checkbox"/> Delete         </div> <input checked="" type="checkbox"/> Schedule and Holiday Access <div style="border: 1px solid black; padding: 2px;">           Troubleshooting and Administration  <input checked="" type="checkbox"/> Status Monitor  <input checked="" type="checkbox"/> Reports  <input checked="" type="checkbox"/> Diagnostics  <input checked="" type="checkbox"/> Tech Functions         </div> <div style="border: 1px solid black; padding: 2px;">           Call Management Access  <input checked="" type="checkbox"/> Restriction Tables  <input checked="" type="checkbox"/> Routing Tables  <input checked="" type="checkbox"/> Call Handlers         </div>	<input type="checkbox"/> ViewMail for Outlook <input checked="" type="checkbox"/> Active Assistant <input checked="" type="checkbox"/> Text-To-Speech <input type="checkbox"/> FaxMail <input checked="" type="checkbox"/> Visual Messaging Interface

Call Transfer Options	Messages
<input type="checkbox"/> Call Screening <input type="checkbox"/> Call Holding	Maximum Message Length <input type="text" value="300"/> Can Send to Public Distribution Lists Maximum Greeting Length <input type="text" value="90"/> <input type="checkbox"/> Move to Deleted Items Folder

Restriction Tables	
Outcalling	{Default Outdial}
Transfer	{Default Transfer}
Fax	{Default Fax}

# Subscriber Templates

Subscriber Template: {Default Subscriber} Template

## Profile

Subscriber Template Name	{Default Subscriber} Template
Class of Service	{Default Subscriber}
Active Schedule	Weekdays
Display Name Generation	Last name then first name (Smith, Jessie)
<input checked="" type="checkbox"/> Set subscriber for self-enrollment at next login	<input checked="" type="checkbox"/> List in phone directory
New NT and Exchange Users Alias Generation	First letter of first name + last name (JSmith)

## Account

Unity Account Status:  Locked

Billing ID

## Passwords

<b>Phone Password Settings</b> <input type="checkbox"/> User cannot change password <input checked="" type="checkbox"/> User must change password at next login <input type="checkbox"/> Password never expires	<b>Initial Passwords</b> Phone Password: 12345 NT Account: 12345
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## Conversation

<b>Conversation Options</b> <input checked="" type="checkbox"/> Greet subscriber by name Conversation type: Full menus Subscriber's language: English(United States)	<b>Sending Messages</b> Address messages to other subscribers: By last name then first name
<b>Retrieving Messages</b> <input checked="" type="checkbox"/> Announce total number of new messages <input checked="" type="checkbox"/> Announce total number of saved messages <input type="checkbox"/> Announce total number of new voice messages <input type="checkbox"/> Announce total number of new fax messages <input type="checkbox"/> Announce total number of new e-mail messages	<b>Listening to a Message</b> <input checked="" type="checkbox"/> Announce sender <input checked="" type="checkbox"/> Say message number <input type="checkbox"/> Announce timestamp before message <input checked="" type="checkbox"/> Announce timestamp after message Volume level: Normal

**Call Transfer**

*Transfer incoming calls to subscriber's phone?*

No (Send directly to subscriber's greeting)

*If the call is busy*

No Holding

*Transfer Type*

Release to switch

Rings to wait for:

*Gather caller information*

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

**Greetings**

*Standard Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Closed Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Alternate Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Internal Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Busy Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

**Caller Input**

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Ignore key
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to      Subscriber sign-in
0	<input type="checkbox"/>	Send caller to      Attempt transfer for      Operator
#	<input checked="" type="checkbox"/>	Skip to end

**Messages**

**Taking messages from outside callers**

Maximum message length, in seconds:

300

After message action:

Send caller to      Attempt transfer for      Goodbye

Callers can edit messages

Mark messages as urgent?

Never

Language that callers hear:

**Message Waiting Indicators (MWIs)**

Use MWI for message notification

MWI Extensions

Profile	
Subscriber Template Name	{Default Administrator} Template
Class of Service	{Default Administrator}
Active Schedule	Weekdays
Display Name Generation	Last name then first name (Smith, Jessie)
<input checked="" type="checkbox"/> Set subscriber for self-enrollment at next login	<input checked="" type="checkbox"/> List in phone directory
New NT and Exchange Users Alias Generation	First letter of first name + last name (JSmith)
Account	
Unity Account Status:	<input type="checkbox"/> Locked
Billing ID	
Passwords	
<b>Phone Password Settings</b> <input type="checkbox"/> User cannot change password <input checked="" type="checkbox"/> User must change password at next login <input type="checkbox"/> Password never expires	<b>Initial Passwords</b> Phone Password: 12345 NT Account: 12345678
Conversation	
<b>Conversation Options</b> <input checked="" type="checkbox"/> Greet subscriber by name Conversation type: Full menus Subscriber's language: English(United States)	<b>Sending Messages</b> Address messages to other subscribers: By last name then first name
<b>Retrieving Messages</b> <input checked="" type="checkbox"/> Announce total number of new messages <input checked="" type="checkbox"/> Announce total number of saved messages <input type="checkbox"/> Announce total number of new voice messages <input type="checkbox"/> Announce total number of new fax messages <input type="checkbox"/> Announce total number of new e-mail messages	<b>Listening to a Message</b> <input checked="" type="checkbox"/> Announce sender <input checked="" type="checkbox"/> Say message number <input type="checkbox"/> Announce timestamp before message <input checked="" type="checkbox"/> Announce timestamp after message Volume level: Normal

**Call Transfer**

*Transfer incoming calls to subscriber's phone?*

No (Send directly to subscriber's greeting)

*If the call is busy*

No Holding

*Transfer Type*

Release to switch

Rings to wait for:

*Gather caller information*

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

**Greetings**

*Standard Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Closed Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Alternate Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Internal Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Busy Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

**Caller Input**

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Ignore key
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to      Subscriber sign-in
0	<input type="checkbox"/>	Send caller to      Attempt transfer for      Operator
#	<input checked="" type="checkbox"/>	Skip to end

**Messages**

**Taking messages from outside callers**

Maximum message length, in seconds:

300

After message action:

Send caller to      Attempt transfer for      Goodbye

Callers can edit messages

Mark messages as urgent?

Never

Language that callers hear:

English(United States)

**Message Waiting Indicators (MWIs)**

Use MWI for message notification

MWI Extensions

# Call Handlers

Call Handler Name      Opening Greeting

## Profile

Call Handler Name	Opening Greeting
Created	2/14/2005 2:47:51AM
Owner	Example Administrator - UNITY01
Owner type	Subscriber
Active Schedule	Weekdays
Extension	
Language	

## Call Transfer

### Transfer Rule Applies to: Standard

<input checked="" type="checkbox"/> Enabled	<b>Gather caller information</b> <input type="checkbox"/> Announce <input type="checkbox"/> Introduce ("call for name") <input type="checkbox"/> Confirm (call can be accepted or refused) <input type="checkbox"/> Ask caller's name
<i>Transfer incoming calls?</i> No (Send directly to subscriber's greeting)	
<i>Transfer type:</i> Release to switch	
<i>If the call is busy</i> No Holding	

### Transfer Rule Applies to: Closed

<input checked="" type="checkbox"/> Enabled	<b>Gather caller information</b> <input type="checkbox"/> Announce <input type="checkbox"/> Introduce ("call for name") <input type="checkbox"/> Confirm (call can be accepted or refused) <input type="checkbox"/> Ask caller's name
<i>Transfer incoming calls?</i> No (Send directly to subscriber's greeting)	
<i>Transfer type:</i> Release to switch	
<i>If the call is busy</i> No Holding	

### Transfer Rule Applies to: Alternate

<input type="checkbox"/> Enabled	<b>Gather caller information</b> <input type="checkbox"/> Announce <input type="checkbox"/> Introduce ("call for name") <input type="checkbox"/> Confirm (call can be accepted or refused) <input type="checkbox"/> Ask caller's name
<i>Transfer incoming calls?</i> No (Send directly to subscriber's greeting)	
<i>Transfer type:</i> Release to switch	
<i>If the call is busy</i> No Holding	

**Greetings**

**Standard Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Send caller to

Attempt transfer for Operator

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Closed Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Send caller to

Attempt transfer for Operator

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Alternate Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Internal Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Busy Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Messages**

Message Recipient:

**How to take messages**

Maximum message length, in seconds:

After message action:

Callers can edit messages

Mark messages as urgent?

Caller Input

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Send caller to           Directory Handler
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to           Subscriber sign-in
0	<input checked="" type="checkbox"/>	Send caller to           Attempt transfer for           Operator
#	<input checked="" type="checkbox"/>	Send caller to           Attempt transfer for           Operator

Profile

Call Handler Name	Operator
Created	2/14/2005 2:47:51AM
Owner	Example Administrator - UNITY01
Owner type	Subscriber
Active Schedule	Weekdays
Extension	0
Language	

Call Transfer

Transfer Rule Applies to: Standard

<input checked="" type="checkbox"/> Enabled	<b>Gather caller information</b>
<i>Transfer incoming calls?</i>	<input type="checkbox"/> Announce
No (Send directly to subscriber's greeting)	<input type="checkbox"/> Introduce ("call for name")
<i>Transfer type:</i> Release to switch	<input type="checkbox"/> Confirm (call can be accepted or refused)
<i>If the call is busy</i> No Holding	<input type="checkbox"/> Ask caller's name

Transfer Rule Applies to: Closed

<input checked="" type="checkbox"/> Enabled	<b>Gather caller information</b>
<i>Transfer incoming calls?</i>	<input type="checkbox"/> Announce
No (Send directly to subscriber's greeting)	<input type="checkbox"/> Introduce ("call for name")
<i>Transfer type:</i> Release to switch	<input type="checkbox"/> Confirm (call can be accepted or refused)
<i>If the call is busy</i> No Holding	<input type="checkbox"/> Ask caller's name

Transfer Rule Applies to: Alternate

<input type="checkbox"/> Enabled	<b>Gather caller information</b>
<i>Transfer incoming calls?</i>	<input type="checkbox"/> Announce
No (Send directly to subscriber's greeting)	<input type="checkbox"/> Introduce ("call for name")
<i>Transfer type:</i> Release to switch	<input type="checkbox"/> Confirm (call can be accepted or refused)
<i>If the call is busy</i> No Holding	<input type="checkbox"/> Ask caller's name

**Greetings**

**Standard Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Closed Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Send caller to

Interview Handler

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Alternate Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Internal Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Busy Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Messages**

Message Recipient:

**How to take messages**

Maximum message length, in seconds:

After message action:

Callers can edit messages

Mark messages as urgent?

Caller Input

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Ignore key
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to      Subscriber sign-in
0	<input type="checkbox"/>	Send caller to      Attempt transfer for      Operator
#	<input checked="" type="checkbox"/>	Send caller to      Attempt transfer for      Opening Greeting

Profile

Call Handler Name

Goodbye

Created

2/14/2005 2:47:51AM

Owner

Example Administrator - UNITY01

Owner type

Subscriber

Active Schedule

All Hours - All Days

Extension

Language

Call Transfer

Transfer Rule Applies to: Standard

Enabled

Transfer incoming calls?

No (Send directly to subscriber's greeting)

Transfer type:

Release to switch

If the call is busy

No Holding

Gather caller information

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

Transfer Rule Applies to: Closed

Enabled

Transfer incoming calls?

No (Send directly to subscriber's greeting)

Transfer type:

Release to switch

If the call is busy

No Holding

Gather caller information

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

Transfer Rule Applies to: Alternate

Enabled

Transfer incoming calls?

No (Send directly to subscriber's greeting)

Transfer type:

Release to switch

If the call is busy

No Holding

Gather caller information

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

**Greetings**

**Standard Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Closed Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Alternate Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Internal Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Busy Greeting**

Enabled

Source

During greeting:  Allow caller input

After greeting: Say goodbye

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

**Messages**

Message Recipient:

**How to take messages**

Maximum message length, in seconds:

After message action:

Callers can edit messages

Mark messages as urgent?

Caller Input

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Ignore key
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to      Subscriber sign-in
0	<input checked="" type="checkbox"/>	Send caller to      Attempt transfer for      Operator
#	<input checked="" type="checkbox"/>	Send caller to      Attempt transfer for      Opening Greeting

# Directory Handlers

Handler Name Directory Handler

## Profile

Handler Name	Directory Handler
Created	2/14/2005 2:47:46AM
Owner	Example Administrator - UNITY01
Owner type	Subscriber
Extension	555
Language	

## Search Options

Search in:	Local Unity Server only
Search by:	First name, last name

## Match List Options

On a unique match:	Request caller input first
Announce matched names using:	Menu format
<input checked="" type="checkbox"/> Announce extension with each name	

## Caller Input

Timeout if no input, in seconds	5
Timeout after last input, in seconds	4
Times to repeat name entry prompt	2
If caller exits, send to:	Send caller to      Attempt transfer for      Opening Greeting

# Interview Handlers

Interview Handler Name Example Interview

## Profile

Interview Handler Name

Example Interview

Created

2/14/2005 2:47:46AM

Owner

Example Administrator - UNITY01

Owner type

Subscriber

Extension

Language

Caller response options:

Deliver Response to:

Subscriber

Example Administrator - UNITY01

Response urgency

Mark normal

After interview action:

Send caller to

Attempt transfer for

Goodbye

## Questions

Question:

1

Maximum message length, in seconds

Question text:

At the tone, please answer each of the following questions. At the end of each answer, you may press #. What person or department are you trying to reach?

Question:

2

Maximum message length, in seconds

Question text:

What is your name?

Question:

3

Maximum message length, in seconds

Question text:

What is your phone number?

Question:

4

Maximum message length, in seconds

Question text:

What are the best times to reach you?

Question:

5

Maximum message length, in seconds

Question text:

Is there any other information you would like to leave?

# Restriction Tables

Restriction Table Name: {Default Fax}

Minimum Digits Allowed   
 Maximum Digits Allowed

Index	Number Pattern	Blocked
0	91??????*	<input checked="" type="checkbox"/>
1	9011??????*	<input checked="" type="checkbox"/>
2	9????????*?	<input checked="" type="checkbox"/>
3	900	<input checked="" type="checkbox"/>
4	*	<input type="checkbox"/>

Restriction Table Name: {Default Outdial}

Minimum Digits Allowed   
 Maximum Digits Allowed

Index	Number Pattern	Blocked
0	91??????*	<input checked="" type="checkbox"/>
1	9011??????*	<input checked="" type="checkbox"/>
2	9????????*?	<input checked="" type="checkbox"/>
3	900	<input checked="" type="checkbox"/>
4	*	<input type="checkbox"/>

Restriction Table Name: {Default Transfer}

Minimum Digits Allowed   
 Maximum Digits Allowed

Index	Number Pattern	Blocked
0	91??????*	<input checked="" type="checkbox"/>
1	9011??????*	<input checked="" type="checkbox"/>
2	9????????*?	<input checked="" type="checkbox"/>
3	900	<input checked="" type="checkbox"/>
4	*	<input type="checkbox"/>

Restriction Table Name: CS\_Default\_System\_Transfer

Minimum Digits Allowed   
 Maximum Digits Allowed

Index	Number Pattern	Blocked
0	91??????*	<input checked="" type="checkbox"/>
1	9011??????*	<input checked="" type="checkbox"/>
2	9????????*?	<input checked="" type="checkbox"/>
3	900	<input checked="" type="checkbox"/>
4	*	<input checked="" type="checkbox"/>

# Subscribers

Subscriber Name: Unity Installer Account - UNITY01

## Profile

### Subscriber Information

First name:   
Last name:   
Display name:   
Class of Service:   
Extension:  
Fax ID:  
Active Schedule:   
Time zone:  
 Set subscriber for self-enrollment at next login  List in phone directory

### Exchange Information

Alias:  Server:

## Account

Unity Account Status:  Locked Billing ID (Optional):  
Created:  Last Phone Contact:

## Passwords

### Phone Password Settings

User cannot change password  
 User must change password at next login  
 Password never expires  
Date of last password change:

## Conversation

### Conversation Options

Greet subscriber by name  
Conversation type:   
Subscriber's language:

### Retrieving Messages

Announce total number of new messages  
 Announce total number of saved messages  
 Announce total number of new voice messages  
 Announce total number of new fax messages  
 Announce total number of new e-mail messages

### Sending Messages

Address messages to other subscribers:

### Listening to a Message

Announce sender  
 Say message number  
 Announce timestamp before message  
 Announce timestamp after message

Volume level:

**Call Transfer**

*Transfer incoming calls to subscriber's phone?*

No (Send directly to subscriber's greeting)

*If the call is busy*

No Holding

*Transfer Type*

Release to switch

Rings to wait for:

*Gather caller information*

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

**Greetings**

*Standard Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Closed Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Alternate Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Internal Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Busy Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

**Caller Input**

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Ignore key
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to      Subscriber sign-in
0	<input type="checkbox"/>	Send caller to      Attempt transfer for      Operator
#	<input checked="" type="checkbox"/>	Skip to end

**Messages**

**Taking messages from outside callers**

Maximum message length, in seconds:

300

After message action:

Send caller to      Attempt transfer for      Goodbye

Callers can edit messages

Mark messages as urgent?

Never

Language that callers hear:

English(United States)

**Message Waiting Indicators (MWIs)**

Use MWI for message notification

MWI Extensions

Profile

Subscriber Information

First name:   
Last name:   
Display name:   
Class of Service:   
Extension:   
Fax ID:   
Active Schedule:   
Time zone:   
 Set subscriber for self-enrollment at next login  List in phone directory

Exchange Information

Alias:  Server:

Account

Unity Account Status:  Locked Billing ID (Optional):   
Created:  Last Phone Contact:

Passwords

Phone Password Settings

User cannot change password  
 User must change password at next login  
 Password never expires  
Date of last password change:

Conversation

Conversation Options

Greet subscriber by name  
Conversation type:   
Subscriber's language:

Retrieving Messages

Announce total number of new messages  
 Announce total number of saved messages  
 Announce total number of new voice messages  
 Announce total number of new fax messages  
 Announce total number of new e-mail messages

Sending Messages

Address messages to other subscribers:

Listening to a Message

Announce sender  
 Say message number  
 Announce timestamp before message  
 Announce timestamp after message

Volume level:

**Call Transfer**

*Transfer incoming calls to subscriber's phone?*

No (Send directly to subscriber's greeting)

*If the call is busy*

No Holding

*Transfer Type*

Release to switch

Rings to wait for:

*Gather caller information*

- Announce
- Introduce ("call for name")
- Confirm (call can be accepted or refused)
- Ask caller's name

**Greetings**

*Standard Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Closed Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Alternate Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Internal Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

*Busy Greeting*

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

**Caller Input**

Milliseconds to wait for additional digits:

1500

Key	Locked	Action
1	<input type="checkbox"/>	Ignore key
2	<input type="checkbox"/>	Ignore key
3	<input type="checkbox"/>	Ignore key
4	<input type="checkbox"/>	Ignore key
5	<input type="checkbox"/>	Ignore key
6	<input type="checkbox"/>	Ignore key
7	<input type="checkbox"/>	Ignore key
8	<input type="checkbox"/>	Ignore key
9	<input type="checkbox"/>	Ignore key
*	<input checked="" type="checkbox"/>	Send caller to      Subscriber sign-in
0	<input type="checkbox"/>	Send caller to      Attempt transfer for      Operator
#	<input checked="" type="checkbox"/>	Skip to end

**Messages**

**Taking messages from outside callers**

Maximum message length, in seconds:

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After message action:

Send caller to      Attempt transfer for      Goodbye

Callers can edit messages

Mark messages as urgent?

Never

Language that callers hear:

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Use MWI for message notification

MWI Extensions

Profile

Subscriber Information

First name:

Last name:

Display name:

Class of Service:

Extension:

Fax ID:

Active Schedule:

Time zone:

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Announce total number of saved messages

Announce total number of new voice messages

Announce total number of new fax messages

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Address messages to other subscribers:

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Announce sender

Say message number

Announce timestamp before message

Announce timestamp after message

Volume level:

Call Transfer

Transfer incoming calls to subscriber's phone?

No (Send directly to subscriber's greeting)

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No Holding

Transfer Type

Release to switch

Rings to wait for:

Gather caller information

- Announce
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Greetings

Standard Greeting

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

Closed Greeting

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

Alternate Greeting

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

Internal Greeting

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

Busy Greeting

Enabled

Source

System greeting

During greeting:

Allow caller input

After greeting:

Take message

Reprompt the user after 2 seconds of silence

Number of times to reprompt:

0

**Caller Input**

Milliseconds to wait for additional digits:

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#	<input checked="" type="checkbox"/>	Skip to end

**Messages**

**Taking messages from outside callers**

Maximum message length, in seconds:

300

After message action:

Send caller to      Attempt transfer for      Goodbye

Callers can edit messages

Mark messages as urgent?

Always

Language that callers hear:

English(United States)

**Message Waiting Indicators (MWIs)**

Use MWI for message notification

MWI Extensions

## Public Distribution Lists

<b>Public Distribution List Name:</b> All Subscribers - UNITY01		
<b>Owner:</b>	Example Administrator - UNITY01	
<b>Owner Type:</b>	Subscriber	
<b>Extension:</b>	99991	
<b>List Member Alias</b>	<b>List Member Name</b>	<b>List Member Extension</b>
supportaqua	Jeremy - SupportAqua	

<b>Public Distribution List Name:</b> System Event Messages - UNITY01		
<b>Owner:</b>	Example Administrator - UNITY01	
<b>Owner Type:</b>	Subscriber	
<b>Extension:</b>		
<b>List Member Alias</b>	<b>List Member Name</b>	<b>List Member Extension</b>
EAdmin	Example Administrator	

<b>Public Distribution List Name:</b> Unaddressed Messages - UNITY01		
<b>Owner:</b>		
<b>Owner Type:</b>		
<b>Extension:</b>		
<b>List Member Alias</b>	<b>List Member Name</b>	<b>List Member Extension</b>
EAdmin	Example Administrator	

## System Holidays

<b>Holidays</b>
1/1/2003
12/25/2003

# Locations

## Profile

Location type:

Primary Location

Location name:

Default

Dial ID:

Dialing Domain

SMTP Domain Name:

AMIS Node ID

## Addressing Options

### *Subscriber Searches*

Limit searches to the:

Local Server

Play location to subscriber as part of search results

### *Blind Addressing*

Allowed locations:

None